

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Sound
2 level response to 1 level overcall =NF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 in direct seat
11-14 in pass out seat
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak Jump overcalls, noting Vulnerability
Reopen: 10-14 and 6 card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Generally, cue raises show support for partners suit.
Micheals
VS. NT (vs. Strong/Weak; Reopening;PH)
X= Penalty, 2C= MM, 2D = one M, 2H/S = 5M/4m
X= by passed hand = 5m/4M (then 2C to play Minor and 2h to play M) – other bids as per unpassed hand
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X=T/O, cue bids are 2 suited
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1 Club - X= Majors, 1NT = Minors, 2NT more minors
Over 2 Clubs strong – X = Majors, 2NT = Minors
OVER OPPONENTS’ TAKEOUT DOUBLE
System on and XX= 10+ no fit, then next X=T/O and then penalties
XX- forcing to 2M

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Overlead (see below), 4 th and 2nd	Low from 3 if not supported High from xxx if supported	
NT	Overlead (see below), 4 th and 2nd	Low from 3 if not supported High from xxx if supported	
Subseq			
Other: Note King receives a count card and A or Q an attitude card			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	(A)K(Q) – for count	(A)K(Q) – for count	
Queen	QJ, Qx	QJ, Qx	
Jack	AJ10, KJ10, J10, Jx	AJ10, KJ10, J10, Jx	
10	A109,K109,Q109, 109, 10x	A109,K109,Q109, 109, 10x	
9			
Hi-X	2 or 4 small	2 or 4 small	
Lo-X	length	length	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count/Att UDCA	Count UDCA	First odd = E
Suit 2	Att UDCA	Suit pref	UDCA count/Att
3			Suit pref
1	As above	As Above	As above
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape			
Cue after T/O X = F looking for fit			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Xs and XXs up to 2S			
CTP Xs			
Responsive and Negative Xs to 4H			

W B F CONVENTION CARD
CATEGORY: i.e. Green:
NCBO: Australia
PLAYERS: Terry Brown, Ian Thomson
EVENT (Senior)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural 5 Card Majors, 4 card D and 2 Card Club
INT response to 1M- semi forcing
Int opening = 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Transfer responses to 1 Club opening
2D = weak with 6 card Major
Michaels
SPECIAL FORCING PASS SEQUENCES
Forcing pass in competitive auctions at 4 and higher levels when we know we have balance of power.
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		2	4 Hearts	11-21pts, Natural or Balanced	1D= 4+H, 1H= 4+S, 1S=5-9 no Major or Diamonds 5+pts		System on over X, natural bidding over suit interference.
					1NT=10/11, 2C Inverted (11+), 2D=7-10, 5+C, 2H/S = 2-5Pts, 6 card suit, 2NT=11/12, 44m, 3C=4-6pts 5+clubs 3D/H/S = splinter GF, 3NT=13-15 balanced no M	Over Inverted minor step responses showing strength and shape shortages	
1 ♦		4	4 Hearts	11-21pts, Natural	1H/S = Natural, 1NT= 5-11Pts no M 2C=4+ Clubs forcing, 2D=Inverted (11+ pts), 2H/S = 2-5Pts, 6 card suit, 2NT=11/12, 44m, 3C=7-10 raise,3D=4-6 raise, 3H/S and 4C = splinter GF, 3NT= 13-15 balanced	Over Inverted minor step responses showing strength and shortages	
1 ♥		5	4 Hearts	11-21pts, Natural	1S=natural, 1NT= 5-11pts, 2C= 3+ clubs GF or limit raise 3H, 2D =(4)/5+D GF, 2H 3card 6-9, 2NT = Strong Raise, 3C= weak bergen, 3D= better Bergen, 3H= weak, 3S= Splinter, 3NT 12-15 balanced 3H.	Over 2NT step responses showing strength and shortages	Drury P - 1M -2C = 3 Card support P – 1M – 2D = 4 Card support
1 ♠		5	4 Hearts	11-21pts, Natural	1NT= 5-11pts, 2C= 3+ clubs GF or limit raise 3S, 2D =(4)/5+D GF, 2H Nat GF,2S= 3 card 6-9, 2NT = Strong Raise, 3C= weak bergen, 3D= better Bergen, 3S= weak, 3NT 12-15 balanced 3S.	Over 2NT step responses showing strength and shortages	Drury P - 1M -2C = 3 Card support P – 1M – 2D = 4 Card support
INT			4 Hearts	15-17pts Balanced	2C Stayman (7+pts) 2D/H/S/NT are transfers, 3C is puppet, 3D=5/5+ minors GF, 3H/S = 6 card suit to 2 of 3 top honours with no outside q or better. Texas - 4C= hearts, 4D= Spades	Step over minor transfer = super accept. Response to stayman at 3 level = max and 5 card, 2NT shows max no 5 card suit - then 3C is stayman. Note INT- 2C-2M, then 3 Other M = slam try in first M	
2 ♣		0	4 Hearts	Game force or 23+ Balanced	2D= waiting, 2H= neg 0-4, 2S= 5H and 8+pts, 2NT=5S and 8+pts, 3C/D natural positive		
2 ♦		0		6-10pts, 6 card Major	2H/S and 3H/S = P/C, 2NT=asks, 4C= transfer to M, 4D= bid Major	Over 2D-2NT – then 3C=good with H, 3D =good with S, 3H = weak H, 3S = weak S	
2 ♥		5		6-10Pts, 5H and 4+ minor	2NT asks for Minor 2S/3C/3D nat NF, 3S nat F		
2 ♠		5		6-10Pts, 5S and 4+ minor	2NT asks for Minor, 3C/D/H nat NF		
2NT			4 Hearts	20-22, Balanced, may be off shape.	3C= puppet, 3D/H transfers, 3S=Minor suit stayman, 4C/D are natural F		
3 ♣		(6)/7		Pre-emptive	New suit F1 round	After new suit 3NT= 0/1 in new suit support with Hx or better	
3 ♦		(6)/7		Pre-emptive	New suit F1 round	After new suit 3NT= 0/1 in new suit support with Hx or better	
3 ♥		(6)/7		Pre-emptive	New suit F1 round	After 3S 3NT= 0/1 S, support with Hx or better	
3 ♠		(6)/7		Pre-emptive	New suit F1 round		
3NT		7		Gambling			
4 ♣		7		Pre-emptive			
4 ♦ 4 ♥ 4 ♠ 4NT		7		Pre-emptive			
		7		Pre-emptive			
		7		Pre-emptive			
						HIGH LEVEL BIDDING	
						RKC – 1430. Cue Bids – 1 ST /2 nd . Specific kings. Exclusion KC	